Computer Science

Subject Leader: Mrs S Thomas sthomas1@taptonschool.co.uk

Curriculum Intent: To give all our students the opportunity to learn 'powerful knowledge' through a curriculum with computational thinking at its core. Our curriculum is designed with a balance of the three strands of; Computer Science, Information Technology and Digital Literacy with the aim of enabling all our students to be active participants in an increasingly digital society.

| | Core Knowledge | Procedural Knowledge |
|--------|----------------|---|
| | Topics: | Students will: |
| Autumn | | |
| | | demonstrate sound sampling frequency and its impact. |

| | Topics: | Students will: | |
|--------|--|--|--|
| Spring | Algorithms The Essentials: Trace Tables, Flow Charts, Searching and Sorting algorithms Physical Computing 2: Micro: bits with Python. Programming with Python 2: Computer Systems 5: Communicating and Exchanging Data Protocols and Networks (3) | Identify the inputs, processes, and outputs for a problem. Articulate the difference between an algorithm and a computer program, Create, interpret, correct, and complete algorithms using: Flowcharts. Use trace tables to walk through code. Students can articulate/describe 2 key search algorithms, linear and binary, and 2 key sort algorithms , bubble and insertion. Make use of data structures Design & develop modular programs that use procedures and functions using Python Apply debugging using IDEs. Define computer networks, the internet and 'protocols'. List examples of the hardware required to network computing devices. Explain how data travels between computers using protocols and packets. Explain the difference between the internet, its services, and the World Wide Web. | |
| Summer | Topics:The future of jobs 2Boolean Logic Logic in action: gates and CircuitsUsing IOT: programming and gathering data with IOTData project: Problem solvingMachines and me: Al and machine learning, The IOT and smart devicesData science: handling data, patterns and trends and algorithms for dataData in action: data and health, data and the environment | Students will: Identify the potential paths into roles in the technology sector. Program an IOT device to collect data Import data in various formats, use formula, formatting and filtering in spreadsheets and tableau Use charts and other visualisation techniques to demonstrate patterns and trends in spreadsheets Identify the difference between correlation and causation Use a textual language, to solve a problems; make appropriate use of data structures design and develop modular programs that use procedures and functions Analyse problems in computational terms through practical experience of solving such problems, including designing, writing and debugging programs Undertake creative projects that involve selecting, using, and combining multiple applications, across a range of devices, including collecting and analysing data and meeting the needs of known users Create, reuse, revise and repurpose digital artefacts for a given audience, with attention to trustworthiness, design and usability | |
| Hom | ework: | cook office and the second sec | |
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Students will have two pieces of homework per half term. Homework will comprise a combined terminology revision exercise and quiz each half term to aid students' development of the extensive technical language use in Computer Science.

Assessment:

The use of progress tasks in lessons.

Summative end of topic multiple choice quizzes

TSAT: Assessment November

Students will be assessed on Topics from Year 7, Year 8, and the Autumn Term of Year 9. The assessment will be online and last for 40 minutes. The format will be a mixture of multi-choice questions and text-based questions. Students will complete the assessment in their Computer Science Class. A revision guide will be available on Satchel:One

TSAT: Assessment June

Students will be assessed on Topics from Year 7, Year 8 and Autumn, Spring and Summer Term in Year 9.

The assessment will be online and last for 40 minutes. The format will be a mixture of multi-choice questions and text-based questions. Students will complete the assessment in their computer Science Class. A revision guide will be available on Satchel:One.

Links to Personal Development:

Enabling Students to recognise online risks to their own wellbeing. Students to recognise the dangers of inappropriate use of mobile technology and social media.

Build students confidence, resilience, understanding of ethics, cultural capital and knowledge. Prepare learners for future success in education, employment and training, so that they can keep themselves mentally healthy and be economically successful.

Promote inclusion: Computer Science opportunities are for everyone

How is my knowledge developed further at GCSE?

Computer Science will encourage you to: understand and apply the fundamental principles and concepts of Computer Science, including abstraction, decomposition, logic, algorithms, and data representation. Analyse problems in computational terms through practical experience of solving such problems, including designing, writing, and debugging programs. Think creatively, innovatively, analytically, logically and critically. Understand the components that make up digital systems, and how they communicate with one another and with other systems and understand the impacts of digital technology to the individual and to wider society.